

## **AMENDMENTS TO THE CLAIMS**

The following listing of claims will replace all prior versions and listings of claims in the application.

### **LISTING OF CLAIMS**

1-39. (Cancelled)

40. (Currently Amended) A method for producing a visual special effect incorporating a controllable amount of light tunneling, comprising the steps of:

providing an array of cameras deployed along a curvilinear path with each camera focused on a common scene containing a moving subject or object;

controlling time sequential actuation of a series of adjacent or proximate cameras along said array so that each camera begins to capture an image of the scene at a different point in time from each other;

controlling a time length of exposure of each said adjacent or proximate camera to allow a controlled amount of light tunneling caused by said moving subject or object to accumulate to provide respective light tunnel images; [[and]]

capturing a tunnel of moving light on each camera, wherein the tunnel can be rotated back and forth between first and second angles on a screen; and

displaying a sequence of said light tunnel images in a motion picture medium to create the visual effect from a point of view of moving along said curvilinear path while viewing said scene.